

EKOME S.A.

Concept Design Document

Please describe the concept of the Digital Game (brief synopsis up to 5 pages excluding front Title page and back cover page). The following are the minimum requirements, the applicant may add anything else in support of the application, such as script, storyboard and concept art.

Contents:

1. Title Page
 - 1.1. Game Name (and subtitle if available)
 - 1.2. High Concept Statement
 - 1.3. Production Timetable
 - Start Date of investment Plan (matches start Date of Game Design Document drafting)
 - Start Date of Game Design Document drafting
 - End Date of Investment Plan
 - Place of Production
 - Number of Staff(+mention to new positions)

2. General Overview
 - 2.1. Player Experience Goals
 - 2.2. Competition – Influences
 - 2.3. Innovation – Uniqueness

3. Game Overview
 - 3.1. Game Concept (and goal, mission statement)
 - 3.2. Genre
 - 3.3. Platforms
 - 3.4. Target Audience
 - 3.5. General Features (levels, modes, graphics, etc.)
 - 3.6. Key Gameplay Features
 - 3.7. Plot, Narrative and Basic Characters (brief overview)
 - 3.8. Concept Art (sample)